



The Quest for Life

Victor Frankenstein

Nothing can stop you in achieving the ultimate success: creating life.

When you successfully played "Forbidden experiment":

782 & banish this.



780

Victor Frankenstein



It's imperfect!

All this struggle, all this work – and this is what you get!

When you reveal this, discard 10 cards from the Action deck.

After you banished "Frankenstein's Monster":

Shuffle a banished Action card with the title "Forbidden experiment" into the Action deck, take a **780** card with the title "The Quest for Life" that had been banished and **return** a **399** card that had been banished. **Banish** this.



782



A helping hand

Here it is – it's your creation, ready to obey your bidding.

As long as you have a card with the keyword **monster** in your hand, you gain an additional item slot that's not part of your inventory. You may add found or created item cards directly to that item slot. You may trade items with this slot as if it was another player.

achievement



782